

Random facts about myself

And Russian LARP

Myself

- ▶ Leonid Tsarev
- ▶ “Leo”

Nicknames

- ▶ In old times, from Tolkien
 - ▶ Arwen
 - ▶ Ringil (and Ringl and Ringilin)
 - ▶ “Nickname defense”
- ▶ From favorite computer game character or fantasy book
 - ▶ Werminaard, Yennifer
- ▶ From some personality or random fact
 - ▶ Child, Nikolay The Second (lighter one)
- ▶ From “morphed” real name
 - ▶ Ksenia Kuznetsova – Ksenyaka
- ▶ Second-person use vs third-person use

Myself

- ▶ Leonid Tsarev “Leo”
- ▶ From “Traditional” LARP
- ▶ Playing a LARPs since 2001 / Organizing LARPs since 2005
- ▶ Interest points: Rules, techniques and how it can be used to express game idea, create setting etc.
- ▶ Organizing LARPs

Russian LARP size

- ▶ We had a award for best LARPs
- ▶ They are bucketed by size (from X to Y players)
- ▶ What do you think is classic (“normal”) size?

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- ▶ What do you think is classic (“normal”) size?
- ▶ “Small LARP” 40–100 players
 - ▶ LARP under 40 players couldn’t be nominated at all
- ▶ “Classic LARP” 100-300 players
- ▶ Epic LARP 300+

Russian LARP scene

- ▶ “Big, combat-oriented, thousand-player game”. Warhammer every year, big (2500+) Game of Thrones LARP in 2018. Another usual themes: Witcher, Dragon Age, Tolkien.
 - ▶ Boffer weapons are for children! Let’s use hard plastic or steel.
 - ▶ No gender bending
 - ▶ LARP or festival?
- ▶ “Comcon” community (“mainstream”). Typical LARP has size of 80-150, it’s still “traditional” (not Nordic) LARP. Making games around “idea”, using unusual techniques etc
- ▶ Stairway to Heaven, Second/First/Third Age, St. Petersburg Format (me), Mk. Albion – trying to “scale up” “Comcon” games.
 - ▶ Hard task to do
- ▶ A lot of small communities
 - ▶ Traditional “Tolkien” games
 - ▶ Harry Potter games

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- ▶ Big LARPs in St. Petersburg (The Witcher 600+, Steampunk 400+, upcoming Magellan LARP – 2018, 300+)
- ▶ St. Petersburg LARP convention Blincom 1500+ last time (cancelled this year)
- ▶ IT solutions in LARP organizing

IT solutions that connect organizers and players

- ▶ <http://rpgdb.ru>
- ▶ <https://allrpg.info>
- ▶ <http://joinrpg.ru>
- ▶ НИМС (NIMS)
- ▶ <http://kogda-igra.ru>

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 - ▶ Building the scene (new wooden fortress for every LARP!)
- ▶ But that's one thing we commonly do AFTER LARP. Do you want to guess?
 - ▶ Yep, that's correct! Sitting near fire and drinking and telling stories about LARP

Ultimate fun fact

- ▶ Nearly 99% of Russian LARPs will be run only once
 - ▶ No re-runs
 - ▶ Sequels – may be